

DIPLOMANIA Supplement --- N3F Games Bureau Diplomacy Division --- Issue Number 16 Editor and Publisher: Don Miller - - - - - - - - - 15 January 1968 Postal Diplomacy Games FAA(1966Be), FBB(1966Fi), FEC(1966Lk), FHD(1966Rr), FIE (1966Ss), FJF(1966Tt), FKF(1966ACt), FLG(1967Daj) - - - - - This is WAR???

The Players --Brooks, Richard -- IE, JF, LG -- RR #1, Box 167, Fremont, Ind., 46737 (495-1267). Budd, Paul -- HD -- 608 West Fairmount, State College, Pa., 16801. Carey, Chuck -- HD, KF -- 2002 Westfield, Alexandria, Va., 22308 (780-2919). Clark, Frank -- AA -- 5506 Fiske Place, Alexandria, Va., 22312 (FL4-9077). Gemignani, Margaret -- BB,EC,HD,IE,JF,KF,LG -- 67 Windermere Rd., Rochester, N.Y., 14610 (HU2-0068). Hoheisel, R. Wayne -- AA, IE, KF -- 502d Admin Co., 2d AD, Ft. Hood, Texas, 76546. Huff, Alan -- AA, BB, EC, HD, IE, JF, KF -- 7603 Wells Blvd., Adelphi, Md., 20783 (422-3559). Latimer, James, III -- HD, JF ... Merrimack College, Austin Centre, Rm. 256, N. Andover, Mass., 01845 (at 4011 Silver Hill Rd., Wash., D.C., 20023; ph. 423-3062 --from 18 Jan thru 28 Jan.). Lebling, Dave -- BB, HD, IE, LG -- Rm. 2234, Burton House, 420 Memorial Drive, Cambridge, Mass., 02139. McIntyre, Michael -- IE -- 558 33rd St., Manhattan Beach, Cal., 90226. Manogg, Harry -- KF -- P.O. Box 769, Kankakee, Ill., 60901. Mebane, Banks -- AA, IL, JF -- 6901 Strathmore St., Chevy Chase, Md., 20015 (652-8684) (moving to P.O. 938, Melbourne Beach, Fla., 32951, eff. Feb. 1). Miller, Don -- BB, EC, HD, IE, JF -- 12315 Judson Rd., Wheaton, Md., 20906 (933-5417). Muhlhauser, Fritz, III -- EC -- %Houck, 1507 Grant St., Berkeley, Cal., 94703. Walker, Rodney C. -- KF, LG -- 1611 Lowry Drive, Rantoul, Ill., 61866. Nate that there are OPEN positions in FEC and FLG; contact GM NLT 23 Jan if in-

The Gamesmaster -- For all games, Don Miller, 12315 Judson Rd., Wheaton, Md., 20906 (ph. 301-933-5417; call only between 8 and 11 p.m. EST on weekdays except Fri.).

The "House-Rules" -- As published in DIPLOMANIA #18; read these carefully!!

.terested.

Miscellaneous -- Budd, Carey, Gemignani, and McIntyre -- please write on one side of the paper only. #### Any suggestions as to how we can get these 'zines moving a bit quicker? #### New games -- Regular Diplomacy (PXC, PYC, and PZC -- rosters filling rapidly -- last three Regular games in DIPLOPHOBIA for some time); 5-Man DIPLOMACY; BLITZKRIEG (one year's moves per turn); INSURRECTION (guerrilla warfare in South America, among other things); KRIEGSPIEL DIPLOMACY (players are known but moves are not -- except that each player knows how his own moves fare); HYPER-ECONOMIC DIPLOMACY (a bit of SUPERECONOMIC DIPLOMACY, a dash of SUPERDIPLOMACY, a trace of MORGLAY, a dip of ANARCHY III, and a few other ingredients mixed together to make quite a dish); HYPERSPACE III (essentially HYPERSPACE II, with a few minor changes; to be Guest-Gamesmastered by Buddy Tretick; only one spot open on roster, so sign up now). #### A few more NEUTRALS remain in Simulation Diplomacy -- and there will also be NEUTRALS to be played in HYPERECONOMIC DIPLOMACY. No charge to anyone playing a NEUTRAL -- but sign up now, as we must have a full roster to begin games. #### For new games, fees are \$3 (if first game in a Games Bureau Diplomacy 'zine) or \$2 (if already playing in a Bureau Diplomacy 'zine) -- but, remember, fees must be paid at time of application for you to be placed on roster. #### DIPLOMANIA #19 has been delayed, but will be out shortly; DIPLOMANIA is still 10/\$1.50, but may go up soon. #### Note new FANTASIA sub rates in colophon on page 8.

The Players, Rules and Board -- See FANTASIA #1s 1 and 7. LAIRE, 3007 retreats -- RHOVANION (Clark): A Wilderlands (R) Northern Wilderlands: A West Rhun (R) Esgaroth; A Lorien (R) Dimrill. QUELLE, 3007 moves --

ARNOR (Hoheisel) -- A The Shire-Harlinden; A Amon Sul-Brandywine; A Imladris (3) A Amon Sul-Brandywine: A Misty Mountains-Carrock; A Angmar (S) A Imladris.

GONDOR (Huff) -- F Isen-Mittel Sea; A Grey Mountains-Esgaroth; A Iron Hills (S) A Grey Mtns-Esgaroth; A West Rhun-North Wilderlands; A Udun-Dagorlad; A Rhun (S) A Udun-Dagorlad; A Barad-dur-Ash Mountains; A Minas Morgul-Udun; A Anorien (H).

RHOVANION (Clark) -- A Mirkwood (U); A Esgaroth (U) (A); A Northern Wilderlands

(U); A Dol Guldur (U) (D (Gla, o.b.)); A Dimrill (U) (D (Mis, o.b.)).

ROHAN (Mebane) -- A Gladden-Dimrill; A Lorien (S) A Gla-Dim; A Eregion (S) A Gla-Dim; A Tharbad-Imladris; A Dunland (S) A Eregion; A Wilderlands-Dol Guldur; A Brown Lands (S) A Wil-DoG; A Celebrant (S) A Wil-DoG; A Fangorn (S) A Lorien; A East Emnet (H).

Supply Centers held at end of HRIVE, 3007 (HRIVE retreats do not affect count) --ARN -- Amo, Ang, Car, Iml, ThS (stands pat).

GON -- Ano, Bar, DoA, Hen, Lam, MiM, MiT, SoG, Udu, Dag, Esg (build two). (11) RHO -- Dim, Zsg, Zór, NoW, Will (\*) (remove two units; 1 dest. Q '07). (1)

ROH -- Cel, Mag, Dea, DoG, Ere, Fan, Isg, Rau, Tha. WEm, Dim, Lor (/1). (11)(\*) -- Spring supply-center rule (FAA is only variant in which rule applies).

Note -- Victory criterion, remember, is 15 units at end of Coire season.

Propaganda --

Gondor -- Minas Tirith -- Defender of the West -- Eliminator of Evil Wood Elves (Winterfilth 22, 3007) -- "That fat king of the Wood Elves will be boiling in oil by next Blotmath", proclaimed Ar. Pharazon to a huge crowd from his palace balcony. "That miserable mass of mouldering obesity will be brought back to Minas Tirith and publicly executed."

Gondor -- Expose of the Season: The Fat King of the Wood Elves eats pickled Hobbit ears.

Deadline for HRIVE, 3007 retreats (RHO: A DoG, A Dim) and COIRE, 3007 builds/ removals -- Noon, Tues., February 6.

## (Mythomacy II) --FBB

The Players. Rules and Board -- See FANTASIA #'s 1, 3, 4, 6, 7, 9, and 15. SUMMER, 1905 retreat -- MU (Gemignani) -- A Glubbdubdrib(12) (R) Pellucidar(14). FALL, 1905 moves ---

EREGION (Miller) -- A Warlock(46)-Rune(45); A Troll(40) (S) A 46-45; A Dwarf(41)-

Mage(44); E Elf(43)-Dwarf(41) (A).

GAILLARDIA (Lebling) -- A Dragon(39)-Goblin(38); A Shangri-La(33) (S) A 39-38; F Khorlia Channel(b)-Dragon(39); F Giant(32) (S) F b-39; F Masham Passage(f)-Alkahest (47); F Gulliver Bay(c)-Blefuscu(25); F Omo Lau(3)-Khorlia Channel(b); F Sellers Sea (a) (S) F 3-b; A Houyhnhnm-Land(10)-Barsoom(16); A Glubbdubdrib(12) (H).

LEMURIA (Huff) -- A Palmerton(57)-Oola(23); A Nonestic Ocean(j) (C) A 57-23; F Sea of Soup(g)-Palmerton(57); F Alkahest(47)-Warlock(46); A Hobbit(42)-Elf(43); F Idio Sea(i) (S) A 42-43; F Bee Sea(h)-Dwarf(41); A Rune(45) (H) (D (48, 49, 0.0.));

A Mage(44) (S) A Rune(45).

MU (Gemignani) -- A Pal-ul-don(13) (S) Retreat of A Glubbdubdrib(12)-Pellucidar (14) (retreat took place in the SUMMER season; this is now the FALL season, with moves due); A Pal-ul-don(13) (U); A Pellucidar(14) (U); F Swift Straights(d)-Houyhnhnm-Land(10); F Throxus(e) (S) F d-10.

Propaganda ---Mu -- Lemuria: If you want me to forget old troubles and help you you better ((?)) in or I'll look for help elsewhere.

Mu -- Gaillardia: If Lemuria does not get friendly soon, don't let us exhaust ourselves by fighting to feed his greed.

Lemuria -- I protest!!

Supply Centers held at the end of AUTUMN, 1905 (retreat does not affect count) ---ERE -- 33, 35, 37, 40, 13, 45 (may build one unit; one was dest F '05,

and was one short last year). (五) GAI -- 1, 3, 5, 6, 8, 9, 12, 24, 28, 31, 16, 33, 39, 47 (may build only

three units, as there are only 3 home supply centers open). (14)

(0)

GRA -- 1% (no units on board; one was dest. SPR. '05) (OCG). LEM -- 45, 4%, 48, 50, 51, 52, 57, 60, 62, 23, 43 (may build one unit). MU -- 1%, 14, 1%, 21, 22, 1% (remove one unit; was 2 short last year). (10)(3)

Note -- Victory criterion is 16 units on board at end of WINTER season.

Deadline for AUTUMN, 1905 retreat (LEM: A 45) and WINTER, 1905 builds/removals --Noon, Tues, February 6.

## (Mordor Versus the World I, #3) --

The Players, Rules and Board -- See FANTASIA #'s 1, 3, 9, 11, and 15. Note that ROHAN is open; anyone wanting this position notify GM NLT January 23. Also note that only two players have made moves the past two seasons, of which one is a replacement player. If Gemignani (MORDOR) and Muhlhauser (RHOVANION) miss the next set of orders due Feb. 6, this game will be declared ended, with Huff (GONDOR) the winner by default. Anyone else wanting to play MOR or RHCV notify GM NLT Jan. 23. TUILE, 3005 moves --

ARNOR (Miller) -- SA Amon Sul-Imladris; SA Minhiriath-Harlinden with The Ring; SA Tharbad-Eregion; SA Eregion-Fangorn; SA Angmar-Grey Mountains; DA Imladris-Misty Mtns.

GONDOR (Huff) -- DA Henneth Annun (S) SA Udun; SA Udun (H); SA Lamedon-Anfalas; SA Lebennin-Lamedon; SA Anorien-Eastfold; SA Minis Tirith-Anorien; SA Tolfalas-Poros. MORDOR (Gemignani) -- DA Northern Wilderlands (U); DA Wilderlands (U); TA Baraddur (H).

RHOVANION (Muhlhauser) -- SA Carrock (U); SA Lorien (U); DA Celebrant (U); SA Dead Marshes (U);

ROHAN (Open) -- SA West Emnet (U); SA Isen (U); SA Rauros (U); DA Moria (U); SA Edoras (U).

Propaganda -- None.

Deadline for QUELLE, 3005 moves (no LAIRE, 3005 retreats) -- Noon, Tues., Feb. 6.

## FHD (Indianomacy II, #1) --

The Players, Rules and Board -- See FANTASIA #'s 2, 3, 6, 9, and 15. SPRING, 1605 moves --

APACHE (Leoling) -- W Tonkawa(106)-Atakapa(111); W Caddo(110) (S) W 106-111 (A); W Tawakoni(107) (S) W Caddo(110); W Waco(108) (S) W 110; W Wichita (S) W 110 (A);

W Mescalero(99)-Tonkawa(106); W Comanche(82)-Kiowa(81); W Jicarilla(97)-Comanche(82); W San Carlos(96)-Jicarilla(97); W Pawnee(80)-Oto(77); W Arapaho(85)-Pawnee(80).

BLACKFEET (Budd) -- W Blood(27) (U) (D (26 or o.b.); W Fiegan(28) (U); W Atsina (25) (U): W Hidatsa(22) (U).

DAKOTA (Latimer) -- W Teton Sioux(49) (S) W Crow(29); W Yankton Sioux(50)-Santee(54); W Sisseton(52) (S) W 50-54 (D (23,24,0.b.)); W Crow(29) (S) W 49.

ILLINOIS (Gemignani) -- W Iowa(72)-Santee(54); W Ponca(79)-Yankton Sioux(50); W Kansa(76)-Wictita(109); W Osage(74) (S) W 76-79; W Peoria(70)-Illinois(71); W Santee(54)-Yanktoni(51).

IROQUOIS (Miller) -- W Pamunkey(62) With Canoes-Powhaten(63); W Onondaga(12)-Huron(15); W Seneca(14) Builds Canoes; W Algonkin(17)-Chippewa(18); W Cree(3) (S) W 17-18; W Ohippewa(18)-Sisseton(52); W Menominee(55)-Algonkin(17); W Wahpeton(53) Destroys Canoes and (S) W 18-52.

MUSKHOGEAN (Huff) -- W Atakapa(111)-Caddo(110); W Natchez(112) (S) W 111-110; W Choctaw(113) (S) W 111-110; W Quapaw(75) (S) W 111-110; W Powhaten(63) (H).

SHOSHONI (Carey) (moves made by Stand-by Player) -- W Wind River Shoshoni(47)-Crow(29); W Bannock(31) (S) W 47-29; W Flathead(30) (S) W Piegan(28); W Kutenai(33)-Blood(27); W Piegan(28) (S) W 33-27; W Piute(88) (H).

Propaganda ---

Miami -- Princess Winna, who had recently taken place of her father great Illinois Chief Kill-a-lot, sends great gifts to loyal and much respected Great Chief Haienthwatha. She has sent for the great Medicine Man Long Wig whose specialty is rising the Dead. It is believed she wishes to respect Haienthwatha's wish of having a male Chief in Illinois Long House by restoring her father. It is hoped Long Wig will receive a sign from the Great Spirit that he will send Chief Kill-a-lot back from the Happy Hunting Grounds to the Land of the Living, where he will again lead his people. The need for Caddo lands is believed only to be an autempt to punish the treacherous drinker who is Chief of Muskhogean. The Peace Pipe could be smoked if Muskhogean Chief stopped stealing cattle from neighboring tribes.

Messengers were quick to tell the Great Chief Haienthwatha of Illinois' great battles with Dakotas, of terms of peace pact between former Illinois Chief and Haienthwatha, and to be keeping a sharp eye on Muskhogeans whose drunken Chief is not to be trusted.

Broken Land -- Runners from the Princess of the Illinois were received by the Great Chief Haienthwatha and the Council of 50, in the Great Long-House. Many subjects were discussed, among them past problems and future possibilities affecting the destinies of the Illinois and Iroquois peoples. (Much to the relief of the Great Chief, the subject of marriage never arose.)

The meeting was somewhat stormy at times, with the Three Elder Brothers stomping out when the meeting was only half-way completed. The results, however, are being hailed by the Great Chief as "the strongest and most satisfactory bonds yet forged between our two great nations". He refused to go into any more detail at this time, but stated, with emphasis, "The I's really have it this time, they do!"

Deadline for SUMMER, 1605 retreats (BLA: W27; DAK: W52) and FALL, 1605 moves -- Noon, Tues., February 6.

FIE (Game of the Clans) --

The Players, Rules and Board -- See FANTASIA #'s 3-6, 11, and 15.

SUMMER, 1494 retreats -- FRASER (Gemignani): A Cameron(43) (R) Roy Castle(42);

GORDON (Huff): No orders rec'd; GM (E) Retreating A's Robertson(54) and Downe Castle (55).

FALL, 1404 moves --

FRASERS (Gemignani) -- A Ross (9)-Lochslin Castle(10) (no A in 9); A MacBeth(16)-Tulloch Castle(25); A Kildrummie Castle(26) (S) A 16-25; A MacPherson(33) (S) A Cameron(43)-Roy Castle(42) (Retreating) (retreat took place in SUMMER season; this is FALL season); A 33 (U); A Edzell Castle(37)-Douglas(39); A Douglas(39)-Balmoral Castle(34); A Roy Castle(42) (U).

GORDON (Huff) -- A Shaw (U); A Tulloch Castle(25) (U) (A). (Shaw was (24)).

GRAHAM (Lebling) -- A Spalding(41)-Mongrief(50); A Dirleton Castle(52) (S)

A 41-50 (A).

KEITHS (Hoheisel) -- A/BB Dornach Firth(w)-Pentland Firth(v); A/BB Gunn(5) (S)
MACLEOD A Ross(9); A Sinclair(2) (S) A/BB Gunn(5); A Forbes(35)-Edzell Castle(37); A
Aberdeen(36) (S) A 35-37; A Crathes Castle(21)-Aberdeen(36) (own unit already there);

(Cont. next page)

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KEITHS (Continued) -- A/BB Inverugie Castle(19)-Fyvie Castle(20); A Barclay(22)-Forbes(35); A Innes(17) (S) GORDON A Shaw(24); A Spynie Castle(18)-Barclay(22). MACDONALD (Miller) -- A/BB Skipness Castle(59)-Sound of Jura(j); A/BB Kilchurn Castle(13) takes a wee nip and charges the ENGLISH fleet in Sea of the Hebrides MACLEOD (McIntyre) -- A/BB Loch Linnhe(n)-Gylen Castle(47); A Cameron(43) (S) A/BB n-l<sub>1</sub>7; A/BB Ardtornish Castle(46)-Firth of Lorn(m); A Achnagarry Castle(30)-Aros Castle(44); A Inverlochy Castle(31) (5) A Cameron(43); A Grant(15) (S) A Inverlochy Castle(31); A Lochslin Castle(10) (S) A Grant(15); A Carbisdale(6) (S) A Ross (9); A Ross(9) (S) A Carbisdale(6). STEWART (Brooks) -- A/BB Firth of Clyde(f)-Hamilton(61); A Dunolly Castle(58) (S) AGylen Castle(47); A Gylen Castle(47) (S) A Dean Castle(63)-Bothwell Castle(56); A Robertson(54) (S) A Tillietudlem Castle(64)-Lyon(53); A Doune Castle(55) (S) A Robertson(54); A Mongrief(50)-Dirleton Castle(52); A Tillietudlem Castle(64)-Lyon (53); A Dean Castle(63)-Bothwell Castle(56); A Rothesay Castle(62)-Bute Sound(g) (via BB); A Montgomery (B) BB (Montgomery is (79)); A Glasgow(67)-Dean Castle(63); A Hope (77)-Cunningham(78); A Edinburgh(68) (H); A Crookston Castle(66)-Glasgow(67). ENGLAND (Mebane) -- A Cumberland(89) (H); A Bruce(83)-Turnberry(80); A Turnbull (74) (H); A Hailes Castle (72) (H); A Darnick Castle (69) (H); A Lindsay (70) (H); A/BB Firth of Lorn(m)-Ardtornish Castle(46); A/F South Channel(e)-North Channel(i); A/F Blyth Bay(gg)-Central North Sea(bb); A/F Central North Sea(bb)-Peterhead Bay(aa); F Sea of the Hebrides(q) (S) F Minch(r)-Kilchurn Castle(13); F Minch(r)-Kilchurn Castle(13); F Carnegie(40)-Dunottar Castle(38); F Firth of Tay(dd)-Carnegie(40); F Airlie Castle(51) (S) STEWART A Mongrief(50)-Dirleton Castle(52). Supoly Centers held at end of FALL, 1494 (no AUTUMN retreats) ---CAMPBELL -- 24 (no units on board; one dest. SPR 194) (OOG). (0)FRASER --  $\emptyset$ , 16, 26, 27, 1/2, 32, 33, 1/7, 1/8, 39, 1/3, 1/2, 1/2build one unit, as only one home supply center (27) is open; will be two units (9) short next year). GORDON -- 28, 34, 84, 88, 24 (stands pat; 2 units dest. SUM '94, one unit dest. FALL '94). (1)GRAHAM -- 1/2, 1/2, 50 (stands pat; 1 unit dest. SPR '94, one dest. FALL 194). (1)KEITH -- 2, 3, 4, 5, 17, 18, 19, 20, 21, 22, 36, 37 (may build one unit). (12)
MACLEOD -- 6, 7, 10, 11, 14, 29, 30, 44, 46, 9, 31, 43 (may build three). (12)
MACDONALD -- 13, 59 (stands pat; one unit dest. FALL, 194). (1)
STEWART -- 47, 80, 56, 58, 62, 63, 64, 65, 66, 67, 68, 79, 81, 84, 86, 54, 55, 52, 61 (may build three units).

Propaganda --Dirleton Castle -- The Graham of Graham was sitting rather disconsolately in the mustering room, his lieutenants around him. "Ach, I dinna understand wha! all this politics an' such is all aboot. Sa' loong as w' can raid the lowlunds an' hunt the stag, wha' cares who be the laird, Jaimie or Charles the Bloody. Meself, I niver liked neither of 'em. Beside, for all their weaponry an' such, the Sassanach be fools, niver upto a contest o' wits tween theirselves an' a good Scot. They can drive out all our lowland friends from the south, but we highlanders can hold off all the heathen Sassanach that Bloody Charley wants to send us, na matter how evil our situation look from afar. Na! the Stewarts -- 'twas to be expected of the bloody fools -- nearly Angles theirselves, from the look of 'em, and twice as dumb. Let the heathens think they own Scotland, 'cause the true Scot knows better, aye."

three units).

ENGLAND -- 12, 40, 60, 69, 71, 72, 73, 74, 89, 90, 13, 38, 51 (may build units). (13  $\neq$  8 = 21)

(18)

Dunvegan -- The MacLeod of MacLeod joyously welcomes the Lady Magaret to the Chiefship of Clan Fraser. This is a triple occasion for rejoicing: Scotland is rid of the former Fraser with his opportunism and luke-warm loyalties; Fraser's neighbors no longer must fear of land-grabbing from that clan; and, most importantly, Scotland's foremost patriot has risen to a new peak of power and possession and will be able to reclaim her station at the head of Scotland's fight for freedom.

The MacLeod also expressed the wish that together, Keiths, Frasers, and MacLeods will drive the Southern foreigners from Scotland. The Gordons and Grahams are welcome to join this march of freedom.

Dunvegan -- The Chief's household has released this statement of policy: Now that Lady Margaret has succeeded to the head of the Frasers, all action against that clan will stop. Before, when Fraser's loyalties were doubtful, such hostilities. were justifiable in so far as they were meant to show the way of right to that clan. Now, and acts of that nature upon the Frasers would constitute treason. It is hoped that the three remaining major clans of Scotland may remain as in a citadel of alliance; it is hoped that the Highlands will be kept unconquered by the foreign invaders and that, eventually, the Lowlands will be freed and reunited with the North.

Skipness Castle -- The only comment Donald had upon his election to the Chief-

tainship of clan MacDonald was "Aiiiiiiiyyyyyeeeeeeeeee!!!!".

Fraser -- Gordons: We all are going down to fight the devils of England and the filthy, traiterous Stewarts. Aren't we, me boy? ((?)) I have marched all the way over Gordons' lands. I want to bring bloody revenge on Stewarts and English raiders. I much prefer your help and Graham's too. I am loyal to Bonnie Charlie and his father Jamie and I have no time for petty wars.

Ye either settle thy quarrels now or I'll unite with any clans loyal to the true lord and end this pettiness before dogs fattening on Scottish lands. I'll not be knifed in back or in bed. What say ye? And speak quickly. I have an appointment long overdue in Edinburgh at crowning. Frasers -- Keiths: If me not too trusty Gordons do not get themselves down to

business, you and I should end this bloody and ((?)) war before "devil" comes to get us. It is said he walks in Scotland as Stewart or Englishman.

Fraser's Castle -- The Earl of Frasers announced his marriage to Margaret Campbell, daughter of Earl of Campbell driven from his lands by traiterous dogs. With her came many Cambbells willing to fight to the death for Scotland and the famous outlaw Mac Rob Roy.

. NSG -- Up the Keiths!

Up the MacLeods!

Up the Gordons!

Up the Frasers!

Up the Grahams!

Up the MacDonalds!

Deadline for WINTER, 1494 builds/removals -- Noon, Tues., Feb. 6.

(Middle-Earth Diplomacy IV, #1) --

The Players, Rules and Board -- See FANTASIA #1s 3, 6, 10, and 15.

TUILE, TA 1905 moves --

ANGMAR (Brooks) -- A Imladris-Rhudaur: A Ettenmoors-Carn Dum: A Gundabad (S) A Ettenmoors-Carn Dum (D (Ett, Frd, o.b.)).

ARNOR (Gemignani) -- A Cardolan (S) A Weather Hills-Rhudaur: A Weather Hills-Rhudaur: F Grey Havens-Forlindon.

GONDOR (Miller) -- A Calenardhon (S) A Lebennin-Anorien; A Lebennin-Anorien. HARAD (Latimer) -- A Belfalas (S) A Harondor-Lebennin: A Harondor-Lebennin: F Arthedain (H): F Bay of Bel-Wester Sea.

MORDOR (Mebane) -- A Barad-Dur-Nurn; A Amyn Muil-Anorien; A Anorien-South Ithilien; A South Ithilien-Harondor; A Ephel Duath (S) A S. Ithilien-Harondor.

RHOVANION (Huff) -- A Carrock (S) A Carn Dum-Gundabad; A Carn Dum-Gundabad; A Esgaroth-North Mirkwood; A Rhun-Grey Mountains; A Wilderlands-Mirkwood; A Mirkwood-Gladden; A Eregion-Rhudaur; A Celebrant-Fangorn; A Lorien (S) A Celebrant-Fangorn.

Mordor -- Sorry, Harad, but I couldn't resist the temptation.

Deadline for LAIRE, TA 1905 retreat (ANG: A Gun) and QUELLE, TA 1905 moves --Noon, Tues., February 6.

The Players, Rules and Board -- See FANTASIA #'s 3 and 6.

TUILLE, TA 1905 moves --

ANGMAR (Manogg) -- A Forodwaith-Arthedain: A Weather Hills (S) A Forodwaith-Arthedain; ### / ### / A Rhudaur-Cardolan; A Imladris-Eregion.

ARNOR (Carey) -- A Arthedain (S) A Cardolan-Weather Hills; A Cardolan-Weather Hills; A Grey Havens (S) A Arthedain; A Eregion-Cardolan; A Lorien-Gladden.

GONDOR (Gemignani) -- A Calenardhon-Anorien; A Lebennin (S) A Cal-Ano.

HARAD (Walker) -- A Nurn-Barad-Dur; A Ephel Duath-Gorgoroth (D (Har, NeH, Kha, Nur, o.b.)); A Harondor-South Ithilien; F Bay of Bel-Belfalas; F Forlindon (S) ANGMAR A Weather Hills-Arthedain (ANG A Wea not so ordered).

MORDOR (Huff) -- A Barad-Dur-Nurn ( (Dag or o.b.)); A Gorgoroth-Ephel Duath; A

Udun-Gorgoroth; A Ithilien (S) A Gorgoroth-Ephel Duath; A Anorien (H) (A).

RHOVANION (Hoheisel) -- A Rhun (S) HARAD A Nurn-Barad-Dur; A Dagorlad-Udun; A Dol Guldur-Lorien; A Moria (S) A Dol Guldur-Lorien; A North Mirkwood-Mirkwood; A Grey Mountains (H).

Propaganda --

Angmar -- "Grab now, Gab later" -- motto of the month in Carn Dum.

Mirkwood -- We are happy to see that Angmar has realized the futility of a war with Rhovanion. The Dwarves and Elves of this kingdom wish you speedy success.

Mordor -- Harad: Yadtsid! You are either the dumbest fool under the sun, the way you keep attacking me, or you are so honorable you wouldn't even look at PLAYBOY. Please tell me which you are so I can write my propaganda accordingly.

<u>NSG</u> -- It has been rumored that a fruit cake is in making in Middle-Earth. The main ingredients are rotten apples la Mordor ground up and crushed and cracked nuts topped with Corn dela (that's Italian, Leaky, aren't you educated either?) Arnor. This dish should be served right away.

Deadline for LAIRE, TA 1905 retreats (HAR: A EpD; MOR: A BaD) and QUELLE, TA 1905 moves -- Noon, Tues., Feb. 6.

## FLG (Mordor Versus the World II) --

The Players, Rules and Board -- See FANTASIA #'s 8 and 11. A replacement is wanted for GONDOR (Hoheisel) -- that is, if there's anything left of GONDOR by the time a replacement is located (MORDOR has just about completely demolished GONDOR). If anyone is interested, contact GM NLT January 23.

TUILE, 3003 moves --

ARNOR (Walker) -- SA Misty Mountains (H); SA Imladris (S) SA Misty Mountains; SA Brandywine-Tharbad; SA Angmar-Ettenmoors.

GONDOR (Open) -- A Lebennin (U) (D (Anf, Tol, o.b.)); DA Poros (U) (D (SoG, Tol,

o.b.))

MORDOR (Lebling) -- SA Barad-Dur-Rhun; SA Udun-Ash Mountains; SA Brown Lands-Wilderlands; SA West Rhun (S) SA Brown Lands-Wilderlands; SA Dagorlad (S) SA Brown Lands-Wilderlands; SA Shadow Mountains-Nurnen Wastes (no SA in Sha); SA Minas Morgul-Shadow Mountains; SA Eregion-Tharbad; SA Northern Wilderlands (U); DA Henneth Annun-Poros; DA Anorien-Lebennin; DA West Annet (H); DA Rauros-Brown Lands; DA Lorien-Eregion; TA Minas Tirith (S) DA Henneth Annun-Poros; SA Moria (S) DA Lorien-Eregion.

RHOVANION (Brooks) -- SA Mirkwood-Gladden; SA Dol Guldur-Lorien; SA Wilderlands-

Dol Guldur (A).

ROHAN (Gemignani) -- DA Celebrant-Wold; SA Isengard-Edoras; SA Fangorn-Aregion; SA Edoras-Lamedon.

GM Note -- If we don't find a GONDOR player by Jan. 23rd, we'll see GONDOR through its doom ourselves, so be forewarned. ###### Rod Walker, to answer your questions, the order you gave for your Ring-Wearing DA was correct as given; you are where you think you are (first choice), and it is not necessary to specify what you asked about when you are wearing the Ring. Is this clear to you? If not, please ask again.

Propaganda --

Barad-Dur -- In the far-off tower across the plain, a light blazed, a light brighter than the sun, cold and hard on the dead land surrounding it. Gollum trembled. "Nassstylightss. Nasssty cruel lightsss," he hisses, scuttling behind a rock. It had been a hard journey, and now that it neared its end he was puzzled, for he knew that the Dark Lord was not here, and yet the light blazed, the Mountain trembled, and the soft scrape of thousands of Orc-feet could be heard in the distance. More Orcs than Gollum had known existed had marched by him as he lay terrified in a hole in the ground. Orcs and all manner of Southerlings, swarthy men in bright colors, contrasting strangely with the dun of the Black Land, and most horrible of all, oliphaunt the mighty, his tusks sheathed in gold, his manner high and terrible, and his voice fearsome as the thunder. Gollum thought back on oliphaunt with wonder and with fright. Even more than before, he respected the owner of the Ring, and hated Him.

Minas Tirith -- In the place which no longer had a name, except to the defeated West, Sauron waited, his captains and his chieftains surrounding him, and the Nazgul wheeling and keening overhead. He waited in the flood-tide of his power, sure, confident of his own success, and contemptuous of his enemies. Spoke the Mouth of Sauron: "The braying and noise out of the North comes from Gandalf, a wandering performer of tricks who even now possesses the Ring. The fool! He does not even know how to use it. He fancies himself the Liberator of the West, the Foe of Sauron. Sauron has no foes. There are those who fancy themselves worth his notice. And there are those who know the truth. Denethor was one of those, as he said, 'You may triumph on the fields of the Pelennor for a day, but against the Power that has now arisen there is no victory.' For a day? Fools, they held our attack for hardly one hour before the engines of our Lord of Darkness swept all before them, and the Dark Lord himself came to inspect his new domain."

Deadline for LAIRE, 3003 retreats (GON: A Leb, DA Por) and QUELLE, 3003 moves -- Noon, Tuesday, February 6.

FANTASIA is published every three weeks (from now on, we hope), and is free to all participants in games being played therein for as long as they're in games. Non-participants may receive FANTASIA via 1st-class mail for \$1.25 for 10 issues (with dis-count to Regular members of Games Bureau); back issues 15¢ each, when available. Trades accepted for Diplomacy or other games-'zines if arranged with editor. Address code: A-L, player in corresponding game; T, trade; W, subscriber; X, last issue, unless...; Z, sample.

Don Miller

DIPLOMANIA

D. Miller
12315 Judson Rd.
Wheaton, Md., 20906

TO: